In the Specification:

Please amend the title as follows:

COMPUTERING MACHINE HAVING IMPROVED COMPUTING ARCHITECTURE

DATA TRANSFER AND RELATED SYSTEM AND METHOD

Please amend the specification as follows:

- entitled IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-11-3), ____10/683,929 entitled PIPELINE ACCELERATOR FOR IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-13-3), ___10/684,057 entitled PROGRAMMABLE CIRCUIT AND RELATED COMPUTING MACHINE AND METHOD (Attorney Docket No. 1934-14-3), and ___10/683,932 entitled PIPELINE ACCELERATOR HAVING MULTIPLE PIPELINE UNITS AND RELATED COMPUTING MACHINE AND METHOD (Attorney Docket No. 1934-15-3), which have a common filing date and owner and which are incorporated by reference.
- [49] FIG. 3 is a schematic block diagram of a computing machine 40, which has a peer-vector architecture according to an embodiment of the invention. In addition to a host processor 42, the peer-vector machine 40 includes a pipeline accelerator 44, which performs at least a portion of the data processing, and which thus effectively replaces the bank of coprocessors 14 in the computing machine 10 of FIG. 1.

 Therefore, the host-processor 42 and the accelerator 44 are "peers" that can transfer data vectors back and forth. Because the accelerator 44 does not execute program instructions, it typically performs mathematically intensive operations on data significantly faster than a bank of coprocessors can for a given clock frequency.

 Consequently, by combing the decision-making ability of the processor 42 and the number-crunching ability of the accelerator 44, the machine 40 has the same abilities

as, but can often process data faster than, a conventional computing machine such as the machine 10. Furthermore, as discussed below and in previously cited U.S. Patent App. Serial No. ——10/683,929 entitled PIPELINE ACCELERATOR FOR IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD-(Attorney Docket No. 1934-13-3), providing the accelerator 44 with the same communication interface as the host processor 42 facilitates the design and modification of the machine 40, particularly where the communications interface is an industry standard. And where the accelerator 44 includes multiple components (e.g., PLICs), providing these components with this same communication interface facilitates the design and modification of the accelerator, particularly where the communication interface is an industry standard. Moreover, the machine 40 may also provide other advantages as described below and in the previously cited patent applications.

- [50] Still referring to FIG. 3, in addition to the host processor 42 and the pipeline accelerator 44, the peer-vector computing machine 40 includes a processor memory 46, an interface memory 48, a bus 50, a firmware memory 52, optional rawdata input ports 54 and 56, processed-data output ports 58 and 60, and an optional router 61.
- The pipeline accelerator 44 is disposed on at least one PLIC (not shown) and includes hardwired pipelines 74₁ 74_n, which process respective data without executing program instructions. The firmware memory 52 stores the configuration firmware for the accelerator 44. If the accelerator 44 is disposed on multiple PLICs, these PLICs and their respective firmware memories may be disposed on multiple circuit boards, *i.e.*, daughter cards (not shown). The accelerator 44 and daughter cards are discussed further in previously cited U.S. Patent App. Serial Nos. ——10/683,929 entitled PIPELINE ACCELERATOR FOR IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Atterney Docket No. 1934-13-3) and ——10/683,932 entitled PIPELINE ACCELERATOR HAVING MULTIPLE PIPELINE UNITS AND RELATED COMPUTING MACHINE AND METHOD-(Atterney Docket No. 1934-15-3). Alternatively, the accelerator 44 may be disposed on at least one ASIC,

and thus may have internal interconnections that are unconfigurable. In this alternative, the machine *40* may omit the firmware memory *52*. Furthermore, although the accelerator *44* is shown including multiple pipelines *74*, it may include only a single pipeline. In addition, although not shown, the accelerator *44* may include one or more processors such as a digital-signal processor (DSP).

[53] The general operation of the peer-vector machine **40** is discussed in previously cited U.S. Patent App. Serial No. —10/684,102 entitled IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-11-3), and the functional topology and operation of the host processor 42 is discussed below in conjunction with FIGS. 4 – 7. FIG. 4 is a functional block diagram of the host processor 42 and the pipeline bus 50 of FIG. 3 according to an embodiment of the invention. Generally, the processing unit 62 executes one or more software applications, and the message handler 64 executes one or more software objects that transfer data between the software application(s) and the pipeline accelerator 44 (FIG. 3). Splitting the data-processing, data-transferring, and other functions among different applications and objects allows for easier design and modification of the host-processor software. Furthermore, although in the following description a software application is described as performing a particular operation, it is understood that in actual operation, the processing unit 62 or message handler 64 executes the software application and performs this operation under the control of the application. Likewise, although in the following description a software object is described as performing a particular operation, it is understood that in actual operation, the processing unit 62 or message handler 64 executes the software object and performs this operation under the control of the object.

[54] Still referring to FIG. 4, the processing unit 62 executes a data-processing application 80, an accelerator exception manager application (hereinafter the exception manager) 82, and an accelerator configuration manager application (hereinafter the configuration manager) 84, which are collectively referred to as the processing-unit

applications. The data-processing application processes data in cooperation with the pipeline accelerator 44 (FIG. 3). For example, the data-processing application 80 may receive raw sonar data via the port 54 (FIG. 3), parse the data, and send the parsed data to the accelerator 44, and the accelerator may perform an FFT on the parsed data and return the processed data to the data-processing application for further processing. The exception manager 82 handles exception messages from the accelerator 44, and the configuration manager 84 loads the accelerator's configuration firmware into the memory 52 during initialization of the peer-vector machine 40 (FIG. 3). The configuration manager 84 may also reconfigure the accelerator 44 after initialization in response to, e.g., a malfunction of the accelerator. As discussed further below in conjunction with FIGS. 6-7, the processing-unit applications may communicate with each other directly as indicated by the dashed lines 85, 87, and 89, or may communicate with each other via the data-transfer objects 86. The message handler 64 executes the data-transfer objects 86, a communication object 88, and input and output read objects 90 and 92, and may execute input and output queue objects 94 and 96. The data-transfer objects 86 transfer data between the communication object 88 and the processing-unit applications, and may use the interface memory 48 as a data buffer to allow the processing-unit applications and the accelerator 44 to operate independently. For example, the memory 48 allows the accelerator 44, which is often faster than the data-processing application 80, to operate without "waiting" for the dataprocessing application. The communication object 88 transfers data between the data objects 86 and the pipeline bus 50. The input and output read objects 90 and 92 control the data-transfer objects 86 as they transfer data between the communication object 88 and the processing-unit applications. And, when executed, the input and output queue objects 94 and 96 cause the input and output read objects 90 and 92 to synchronize this transfer of data according to a desired priority.

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[83] Still referring to **FIG. 5**, additional data-transfer techniques are contemplated. For example a single thread may publish data to multiple locations within the pipeline accelerator **44** (**FIG. 3**) via respective multiple channels. Alternatively, as discussed in previously cited U.S. Patent App. Serial Nos. —10/684,102 entitled

IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-11-3) and —10/683,929 entitled PIPELINE ACCELERATOR FOR IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD-(Attorney Docket No. 1934-13-3), the accelerator 44 may receive data via a single channel 104 and provide it to multiple locations within the accelerator. Furthermore, multiple threads (e.g., threads 1001 and 1002) may subscribe to data from the same channel (e.g., channel 1042). In addition, multiple threads (e.g., threads 1002 and 1003) may publish data to the same location within the accelerator 44 via the same channel (e.g., channel 1043), although the threads may publish data to the same accelerator location via respective channels 104.

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The exception manager 82 receives and logs exceptions that may occur during the initialization or operation of the pipeline accelerator 44 (FIG. 3). Generally, an exception is a designer-defined event where the accelerator 44 acts in an undesired manner. For example, a buffer (not shown) that overflows may be an exception, and thus cause the accelerator 44 to generate an exception message and send it to the exception manager 82. Generation of an exception message is discussed in previously cited U.S. Patent App. Serial No. -10/683,929 entitled PIPELINE ACCELERATOR FOR IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-13-3).

The exception manager 82 may also handle exceptions that occur during the initialization or operation of the pipeline accelerator 44 (FIG. 3). For example, if the accelerator 44 includes a buffer (not shown) that overflows, then the exception manager 82 may cause the accelerator to increase the size of the buffer to prevent future overflow. Or, if a section of the accelerator 44 malfunctions, the exception manager 82 may cause another section of the accelerator or the data-processing application 80 to perform the operation that the malfunctioning section was intended to perform. Such exception handling is further discussed below and in previously cited U.S. Patent App. Serial No. ——10/683,929 entitled PIPELINE ACCELERATOR FOR

IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-13-3).

[95] When sent to the accelerator 44, the exception-handling instruction may change the soft configuration or the functioning of the accelerator. For example, as discussed above, if the exception is a buffer overflow, the instruction may change the accelerator's soft configuration (*i.e.*, by changing the contents of a soft configuration register) to increase the size of the buffer. Or, if a section of the accelerator 44 that performs a particular operation is malfunctioning, the instruction may change the accelerator's functioning by causing the accelerator to take the disabled section "off line." In this latter case, the exception manager 82 may, via additional instructions, cause another section of the accelerator 44, or the data-processing application 80, to "take over" the operation from the disabled accelerator section as discussed below. Altering the soft configuration of the accelerator 44 is further discussed in previously cited U.S. Patent App. Serial No. -10/683,929 entitled PIPELINE ACCELERATOR FOR IMPROVED COMPUTING ARCHITECTURE AND RELATED SYSTEM AND METHOD (Attorney Docket No. 1934-13-3).